

[illegible][illegible]

```

0001 0 MODULE LIB$VM (
0002 0 IDENT = '2-046'
0003 0 ) =
0004 1 BEGIN
0005 1
0006 1 *****
0007 1 *
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0025 1 *
0026 1 *
0027 1 *****
0028 1
0029 1
0030 1 ++
0031 1 FACILITY: Resource allocation library
0032 1
0033 1 ABSTRACT: Dynamic virtual memory allocation and deallocation.
0034 1
0035 1 Dynamic virtual memory allocation and deallocation.
0036 1 This facility is the only user mode procedure for allocating
0037 1 and deallocation virtual memory. By having all procedures use
0038 1 this facility, allocation conflict is eliminated.
0039 1
0040 1 ENVIRONMENT: User access mode; mixture of AST level or not.
0041 1
0042 1 AUTHOR: Trevor J. Porter, CREATION DATE: 14-Jan-77; Version 01
0043 1
0044 1 MODIFIED BY:
0045 1
0046 1 Thomas N. Hastings, 31-may-77: Version 02
0047 1 01 - original in linker
0048 1 02-10 - Add new entry point names LIB$GET_VM, LIB$FREE_VM. TNH 8-Oct-77
0049 1 02-15 - Use RTLMSG error codes. TNH 21-Nov-77
0050 1 02-16 - Change LIB$NORMAL to LIB$ NORMAL. TNH 21-Nov-77
0051 1 02-17 - Don't clear memory. TNH 19-Dec-77.
0052 1 02-18 - Remove LIB$VM_GET, LIB$VM_RET entry points. TNH 30-Jan-78
0053 1 02-19 - Change expand-size to 128, keep track of largest area
0054 1 allocated so far for validity check in FREE_VM. JMT 5-Mar-78
0055 1 02-22 - Change REQUIRE files for VAX system build. DGP 28-Apr-78
0056 1 02-23 - Return SS$ NORMAL instead of LIB$ NORMAL. TNH 15-July-78
0057 1 02-24 - Use partial allocation from $EXPREG. TNH 29-July-78

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```

! Virtual memory allocation/deallocation
! File: LIBVM.B32 Edit: RKR2046

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```
58 0058 1 02-25 - Don't initialize MINADDRESS. TNH 31-July-78
59 0059 1 02-30 - Make AST re-entrant. TNH 9-Aug-78
60 0060 1 2-034 - Update copyright notice and require file names. JBS 22-NOV-78
61 0061 1 2-035 - Run through PRETTY and put in redundant values to
62 0062 1 keep the new BLISS compiler happy. JBS 22-NOV-78
63 0063 1 2-036 - Put in routine headers for the internal routines ALLOCATE
64 0064 1 and DEALLOCATE, remove false comments and generally fix
65 0065 1 up the format to conform to RTL standards. JBS 02-APR-1979
66 0066 1 2-037 - Make the entry points LIB$$GET_VM and LIB$$FREE_VM, since
67 0067 1 the string package is taking over the job of allocating
68 0068 1 and deallocating small amounts of storage. LIB$$GET_VM
69 0069 1 will still be called for large amounts of storage;
70 0070 1 LIB$$FREE_VM will free those large amounts. JBS 02-APR-1979
71 0071 1 2-038 - Correct the consistency check in LIB$$FREE_VM: it was off
72 0072 1 by 1. JBS 09-APR-1979
73 0073 1 2-039 - Add some comments based on the code review. JBS 12-JUN-1979
74 0074 1 2-040 - Undo edit 037. JBS 27-JUN-1979
75 0075 1 2-041 - Remove the redundant values added in edit 035; the new BLISS compiler
76 0076 1 doesn't need them. JBS 06-SEP-1979
77 0077 1 2-042 - Add statistics cells for LIB$STAT_VM, and clean up compare operators
78 0078 1 to use address form when appropriate. JBS 28-OCT-1979
79 0079 1 2-043 - When calling $EXPREG, ask for at least enough pages to fulfil the
80 0080 1 user's request. Make MAX_ADDRESS 1 greater than the maximum
81 0081 1 address allocated so that the compare in LIB$FREE_VM is easier.
82 0082 1 SBL 14-Aug-1981
83 0083 1 2-044 - Add logic to try to alleviate, if not cure, problem whereby
84 0084 1 caller gets into a pattern of allocating space at Non-AST
85 0085 1 level and freeing the space at AST level. Eventually all
86 0086 1 available space migrates to the AST-level queue and not
87 0087 1 enough remains available at Non-AST level. Strategy is for
88 0088 1 ALLOCATE, before resorting to a $EXPREG, to repeatedly try to
89 0089 1 pull some space from the AST-level queue (if any is there) and
90 0090 1 ALLOCATE itself is running at Non-AST level.
91 0091 1 (In response to QAR 893)
92 0092 1 RKR 12-JAN-1982
93 0093 1 ***** Start of post VMS Version 3.0 changes *****
94 0094 1 2-045 - Fix for SPR 11-50075.
95 0095 1 Logic added in previous change has a missing ELSE clause that
96 0096 1 can cause DEALLOCATE to be called with undefined arguments.
97 0097 1 Also fix path through this code whereby it is possible for
98 0098 1 AST's to be disabled and never renabled. RKR 15-OCT-1982
99 0099 1 2-046 - Decrement NEST_LEVEL on error exits. RKR 11-AUG-1983.
100 0100 1 --
101 0101 1
102 0102 1 !<BLF/PAGE>
```



```

161 0254 1 ! 0 is special case.
162 0255 1
163 0256 1 +
164 0257 1 Free memory list heads
165 0258 1 one list for each nest level.
166 0259 1 1-origin so 0th entry not used.
167 0260 1 -
168 0261 1 Q_LIST_HEAD : VECTOR [K_MAX_NEST_LEV*2 + 2] INITIAL ( REP K_MAX_NEST_LEV + 1 OF (0, 0)),
169 0262 1 +
170 0263 1 Current re-entrant nest level.
171 0264 1 Counted up each entry to LIB$GET_VM or LIB$FREE_VM.
172 0265 1 Counted down on each exit.
173 0266 1 Starts at 0, so runs from 1...K_MAX_NEST_LEV.
174 0267 1 -
175 0268 1 NEST_LEVEL : INITIAL (0);
176 0269 1 +
177 0270 1 The following statistical cells are reported by LIB$STAT_VM.
178 0271 1 -
179 0272 1
180 0273 1 GLOBAL
181 0274 1 LIB$SGL_GETVM_C : INITIAL (0), ! Number of successful calls to LIB$GET_VM
182 0275 1 LIB$SGL_FREVM_C : INITIAL (0), ! Number of successful calls to LIB$FREE_VM
183 0276 1 LIB$SGL_VMINUSE : INITIAL (0); ! Bytes still allocated
184 0277 1
185 0278 1
186 0279 1 EXTERNAL REFERENCES:
187 0280 1
188 0281 1 +
189 0282 1 The following are the error codes used in this module:
190 0283 1 -
191 0284 1
192 0285 1 EXTERNAL LITERAL
193 0286 1 LIB$_BADBLOADR : UNSIGNED (XBPVAL), ! Bad block address
194 0287 1 LIB$_BADBLOSIZ : UNSIGNED (XBPVAL), ! Bad block size
195 0288 1 LIB$_FATALRRLIB : UNSIGNED (XBPVAL), ! Fatal error in library
196 0289 1 LIB$_INSVIRMEM : UNSIGNED (XBPVAL); ! Insufficient virtual memory
197 0290 1
```

```
199 0291 1 GLOBAL ROUTINE LIB$GET_VM (      ! Allocate dynamic virtual memory
200 0292 1     NUM_BYTES,                    !   Adr. of longword size in bytes
201 0293 1     BLK_ADR                      !   Adr. of longword to receive assigned adr.
202 0294 1 ) =
203 0295 1
204 0296 1
205 0297 1 ++
206 0298 1 FUNCTIONAL DESCRIPTION:
207 0299 1
208 0300 1     Allocate n virtually contiguous bytes at an arbitrary place in
209 0301 1     the program region and return the virtual address of the first
210 0302 1     byte. The number of bytes is rounded up so that the smallest
211 0303 1     number of whole quad words (8 bytes) are allocated starting at a
212 0304 1     quad word boundary. Procedures cannot count on successive calls
213 0305 1     to allocate adjacent blocks of bytes, since an AST, exception or
214 0306 1     called procedure could also have asked for virtual memory.
215 0307 1     Usually, the bytes are allocated at the end of the Program
216 0308 1     region. However, if there is a sufficiently large hole, it will
217 0309 1     be used instead. Should there not be enough virtual memory
218 0310 1     of the required size, the operating system
219 0311 1     is called to expand the program region by K_EXPAND_SIZE*512 bytes.
220 0312 1     The new area is linked (by deallocating it) into the free list
221 0313 1     and the requested memory is allocated from the free list. The
222 0314 1     free list is therefore initialized on the first allocation call.
223 0315 1     AST and non-AST levels are assigned from different pools.
224 0316 1
225 0317 1 CALLING SEQUENCE:
226 0318 1
227 0319 1     STATUS.WLC.V = LIB$GET_VM (NUM_BYTES.rlu.r, BLK_ADR.wa.r)
228 0320 1
229 0321 1 INPUT PARAMETERS:
230 0322 1
231 0323 1     NUM_BYTES is the address of an unsigned longword integer
232 0324 1     specifying the number of virtually contiguous bytes to
233 0325 1     be allocated. Sufficient pages are allocated to
234 0326 1     satisfy the request. However, the program should not
235 0327 1     reference before the first byte address assigned
236 0328 1     (base_address) or beyond the last byte assigned
237 0329 1     (base_adr+num_bytes - 1) since it may be assigned to
238 0330 1     another procedure.
239 0331 1
240 0332 1 OUTPUT PARAMETERS:
241 0333 1
242 0334 1     BLK_ADR the address of a longword which is set to the
243 0335 1     first virtual address of the newly assigned contiguous
244 0336 1     block of bytes.
245 0337 1
246 0338 1 IMPLICIT INPUTS:
247 0339 1
248 0340 1     Own storage is used to keep track of unallocated pages in the
249 0341 1     program region. The first call after an image is activated
250 0342 1     causes the OWN storage to be initialized.
251 0343 1
252 0344 1 IMPLICIT OUTPUTS:
253 0345 1
254 0346 1     NONE.
255 0347 1 COMPLETION STATUS:
```



```
256 0348 1
257 0349 1
258 0350 1
259 0351 1
260 0352 1
261 0353 1
262 0354 1
263 0355 1
264 0356 1
265 0357 1
266 0358 1
267 0359 1
268 0360 1
269 0361 1
270 0362 1
271 0363 1
272 0364 2
273 0365 2
274 0366 2
275 0367 2
276 0368 2
277 0369 2
278 0370 2
279 0371 2
280 0372 2
281 0373 2
282 0374 2
283 0375 2
284 0376 2
285 0377 2
286 0378 2
287 0379 2
288 0380 2
289 0381 2
290 0382 2
291 0383 2
292 0384 2
293 0385 2
294 0386 2
295 0387 2
296 0388 2
297 0389 2
298 0390 2
299 0391 2
300 0392 2
301 0393 2
302 0394 2
303 0395 2
304 0396 2
305 0397 2
306 0398 2
307 0399 2
308 0400 2
309 0401 2
310 0402 1

SS$ NORMAL indicates normal successful completion.
LIB$_INSVIRMEM indicates 'INSUFFICIENT VIRTUAL MEMORY' when the
program region was attempted to be expanded.
LIB$_BADBLOSIZ indicates 'BAD BLOCK SIZE (0)
No partial assignment is made.

SIDE EFFECTS:

An appropriate number of virtual bytes are removed from the image
free memory list. If needed the program region is expanded by
calling the SYS$EXPREG system service. After this is done ASTs are
disabled for a few instructions to update some OWN storage.

--
BEGIN
LOCAL
STATUS,
L_BLK_SIZE: ! size of block in bytes modulo quad word
L_BLK_SIZE = (..NUM_BYTES + 7) AND ( NOT 7); ! Round up to multiple of 8 bytes
+
- If the requested block size is zero, give an error indication.
-
IF (.L_BLK_SIZE EQL 0) THEN RETURN (LIB$_BADBLOSIZ);
+
- Arg ok, increment re-entrant nest level index and select corresponding
nest level queue header. Usually this is level 1, since rare to be
called at AST level while in LIB$GET_VM or LIB$FREE_VM at non-AST
level.
-
NEST_LEVEL = .NEST_LEVEL + 1;
IF .NEST_LEVEL GTRU K_MAX_NEST_LEV
THEN
BEGIN ! Too deep
NEST_LEVEL = .NEST_LEVEL - 1;
RETURN (LIB$ FATERRLIB);
END; ! Too deep
+
- Allocate space by removing from corresponding queue for this nest level.
-
STATUS = ALLOCATE (.L_BLK_SIZE, .BLK_ADR, Q_LIST_HEAD [.NEST_LEVEL*2]);
+
- Now count re-entrant nest level back down.
Usually this just goes from 1 back to 0.
-
NEST_LEVEL = .NEST_LEVEL - 1;
RETURN (.STATUS);
END; ! end of LIB$GET_VM routine
```


.TITLE LIB\$VM
.IDENT \2-046\

.PSECT _LIB\$DATA,NOEXE, PIC,2

```
00000000 00000 MIN_ADDRESS:
00000000 00004 MAX_ADDRESS:
00000000 00000000 00008 Q_LIST_HEAD:
00000000 00000000 00010
00000000 00000000 00018
00000000 00000000 00020
00000000 00000000 00028
00000000 00030 NEST_LEVEL:
00000000 00034 LIB$G_L_GETVM_C:
00000000 00038 LIB$G_L_FREVM_C:
00000000 0003C LIB$G_L_VMINUSE:
```

.EXTRN LIB\$_BADBLOADR, LIB\$_BADBLOSIZ
.EXTRN LIB\$_FATERRLIB, LIB\$_INSVIRMEM

.PSECT _LIB\$CODE,NOWRT, SHR, PIC,2

```
50      04      52 00000000' EF 9E 00002
51      BC      07 C1 00009
50      50      07 CB 0000E
08 12 00012
50 00000000G 8F D0 00014
04 0001B
62 D6 0001C 1$:
04      62 D1 0001E
0A 1B 00021
62 D7 00023
50 00000000G 8F D0 00025
04 0002C
50      62      01 78 0002D 2$:
D8 A240 DF 00031
08 AC DD 00035
51 DD 00038
0000V CF 03 FB 0003A
62 D7 0003F
04 00041
```

.ENTRY LIB\$GET VM, Save R2 : 0291
MOVAB NEST_LEVEL, R2 :
ADDL3 #7, ANUM_BYTES, R0 : 0370
BICL3 #7, R0, C_BLK_SIZE :
BNEQ 1\$: 0375
MOVL #LIB\$_BADBLOSIZ, R0 :
RET :
INCL NEST_LEVEL : 0383
CMPL NEST_LEVEL, #4 : 0385
BLEQU 2\$:
DECL NEST_LEVEL : 0388
MOVL #LIB\$_FATERRLIB, R0 : 0389
RET :
ASHL #1, NEST_LEVEL, R0 : 0395
PUSHAL Q_LIST_HEAD[R0] :
PUSHL BCK_ADR :
PUSHL L_BCK_SIZE :
CALLS #3, ACLOCATE :
DECL NEST_LEVEL : 0400
RET : 0402

; Routine Size: 66 bytes, Routine Base: _LIB\$CODE + 0000

; 311 0403 1

```
313 0404 1 ROUTINE ALLOCATE (      ! Internal allocation subroutine
314 0405 1     SIZE                ! Number of bytes to allocate
315 0406 1     ADDRESS,            ! Store base address here
316 0407 1     LISTHEAD          ! Free list for this level
317 0408 1 ) =
318 0409 1
319 0410 1 ++
320 0411 1 FUNCTIONAL DESCRIPTION:
321 0412 1
322 0413 1     Allocate storage from the given list.  If the list does not
323 0414 1     contain any piece big enough to satisfy the request, expand
324 0415 1     the program region.
325 0416 1
326 0417 1 INPUT PARAMETERS:
327 0418 1
328 0419 1     SIZE.rl.v      The number of bytes to allocate.  This is always
329 0420 1                  a multiple of 8.
330 0421 1     LISTHEAD.ra.v  The beginning of the list of free blocks at this
331 0422 1                  reentrancy level.  This list is linked by its
332 0423 1                  first longword.
333 0424 1
334 0425 1 OUTPUT PARAMETERS:
335 0426 1
336 0427 1     ADDRESS.wa.r    The address of the block allocated, or 0.
337 0428 1
338 0429 1 IMPLICIT INPUTS:
339 0430 1
340 0431 1     NONE
341 0432 1
342 0433 1 IMPLICIT OUTPUTS:
343 0434 1
344 0435 1     NONE.
345 0436 1
346 0437 1 COMPLETION STATUS:
347 0438 1
348 0439 1     $$$ NORMAL indicates normal successful completion.
349 0440 1     LIB$_INSVIRMEM indicates 'INSUFFICIENT VIRTUAL MEMORY' when the
350 0441 1     program region was attempted to be expanded.
351 0442 1
352 0443 1 SIDE EFFECTS:
353 0444 1     An appropriate number of virtual bytes are removed from the image
354 0445 1     free memory list.  If needed the program region is expanded by
355 0446 1     calling the SYS$EXPREG system service.
356 0447 1
357 0448 1 --
358 0449 1
359 0450 2 BEGIN
360 0451 2
361 0452 2 LOCAL
362 0453 2     GOT_SPACE,      ! logical to record
363 0454 2                  ! whether we got space
364 0455 2                  ! from other queue
365 0456 2     NEWBLOCK : REF VECTOR [2],  ! Current block pointer
366 0457 2     NEXTBLOCK : REF VECTOR [2],  ! Next block pointer
367 0458 2     LASTBLOCK : REF VECTOR [2],  ! Previous block pointer
368 0459 2     MEMLIMITS : VECTOR [2],      ! args to $EXPREG
369 0460 2     AST_STATUS;  ! AST enable state
```



```
370 0461
371 0462
372 0463
373 0464
374 0465
375 0466
376 0467
377 0468
378 0469
379 0470
380 0471
381 0472
382 0473
383 0474
384 0475
385 0476
386 0477
387 0478
388 0479
389 0480
390 0481
391 0482
392 0483
393 0484
394 0485
395 0486
396 0487
397 0488
398 0489
399 0490
400 0491
401 0492
402 0493
403 0494
404 0495
405 0496
406 0497
407 0498
408 0499
409 0500
410 0501
411 0502
412 0503
413 0504
414 0505
415 0506
416 0507
417 0508
418 0509
419 0510
420 0511
421 0512
422 0513
423 0514
424 0515
425 0516
426 0517
```

+ The following loop is terminated by one of several RETURN statements.

WHILE -1 DO
BEGIN
LASTBLOCK = .LISTHEAD; ! Initially at top of free list

+ The following loop scans down the free list looking for a free block which will satisfy the request. If it finds one it deallocates it and returns. Otherwise it falls into the next section of code which will attempt to expand the program region.

WHILE (NEWBLOCK = .LASTBLOCK [0]) NEQA 0 DO ! Follow down free list
BEGIN
IF (.NEWBLOCK [1] EQLU .SIZE) ! Look for suitable free block
THEN ! Exact size match
BEGIN
LASTBLOCK [0] = .NEWBLOCK [0]; ! So last points where this one pointed
.ADDRESS = NEWBLOCK [0];
LIB\$SGL_GETVM C = .LIB\$SGL_GETVM C + 1;
LIB\$SGL_VMINUSE = .LIB\$SGL_VMINUSE + .SIZE;
RETURN (SS\$_NORMAL); ! and we are done
END;
IF (.NEWBLOCK [1] GTRU .SIZE) ! Larger than requested
THEN
BEGIN
+ We have found a block larger than the size requested. Divide it in two, with the front used to satisfy the request and the back remaining on the free list.
NEXTBLOCK = NEWBLOCK [0] + .SIZE;
NEXTBLOCK [0] = .NEWBLOCK [0];
NEXTBLOCK [1] = .NEWBLOCK [1] - .SIZE;
LASTBLOCK [0] = NEXTBLOCK [0];
.ADDRESS = NEWBLOCK [0];
LIB\$SGL_GETVM C = .LIB\$SGL_GETVM C + 1;
LIB\$SGL_VMINUSE = .LIB\$SGL_VMINUSE + .SIZE;
RETURN (SS\$_NORMAL); ! and we are done
END;
LASTBLOCK = NEWBLOCK [0]; ! When not suitable this block becomes previous block
END; ! of while loop

+ If we reach this point we know that there is not enough contiguous space in the queue pointed to by the current queue header. Before resorting to an \$EXPREG we check:
1. Is there any space in the AST-level queue?
2. Are we ourselves at non-AST level?
If both are true, then we may be able to resolve our problem by moving some space from the AST-level queue to the Non-AST level queue.

427 0518 3 | If we are at non-AST level (NEST_LEVEL = 1) then we don't have to
428 0519 3 | worry about messing up some interrupted queue manipulation. However,
429 0520 3 | we must protect ourselves from being interrupted during the critical
430 0521 3 | operation of removing a queue entry from the AST-level queue.
431 0522 3 |
432 0523 3 |
433 0524 3 |
434 0525 3 |
435 0526 3 |

436 0527 4 GOT_SPACE = 0 ; ! Initialize to got no space

437 0528 4 IF T .Q_LIST_HEAD [4] NEQ 0 ;

438 0529 4 THEN

439 0530 4 BEGIN ! There was space in AST-level

440 0531 4 |
441 0532 4 | Disable AST's while we figure out if we are at AST level and
442 0533 4 | if so, while we pull off 1st entry of AST-level queue.
443 0534 4 |
444 0535 4 |

445 0536 4 AST_STATUS = \$SETAST (ENBFLG = 0) ; ! Disable ASTs

446 0537 4 IF T .Q_LIST_HEAD [4] NEQ 0)

447 0538 4 | Still avail. after
448 0539 4 | disabling AST's ?

449 0540 4 THEN

450 0541 4 BEGIN ! Safe to proceed

451 0542 4 IF (.NEST_LEVEL EQL 1)

452 0543 4 THEN

453 0544 4 BEGIN ! We're at non-AST level

454 0545 4 MEMLIMITS [0] = .Q_LIST_HEAD [4] ; ! addr of 1st chunk

455 0546 4 MEMLIMITS [1] = (.MEMLIMITS [0] + 4) ; ! size of chunk

456 0547 4 Q_LIST_HEAD [4] = .Q_LIST_HEAD [4] ; ! 1st off head

457 0548 4 GOT_SPACE = 1 ; ! record fact we got space

458 0549 4 END ; ! We're at non-AST level

459 0550 4 |
460 0551 4 | Renable ASTs whether we succeeded or failed to get space.
461 0552 4 |

462 0553 4 IF (.AST_STATUS EQL SS\$_WASSET) THEN \$SETAST (ENBFLG = 1) ;

463 0554 4 IF .GOT_SPACE ! If we succeeded

464 0555 4 THEN

465 0556 4 BEGIN ! Dump space in out pool of avail. space

466 0557 4 |
467 0558 4 | Put this chunk of space on non-AST level queue as if
468 0559 4 | we had gotten it from \$EXPREG.
469 0560 4 |

470 0561 4 IF (NOT DEALLOCATE (.MEMLIMITS [1], ! size of chunk
471 0562 4 .MEMLIMITS [0], ! address of chunk
472 0563 4 .LISTHEAD))

473 0564 4 THEN

474 0565 4 RETURN (LIB\$_FATERRLIB) ; ! Should never happen

475 0566 4 |
476 0567 4 | Must back out the modifications made to the statistic
477 0568 4 | cells by DEALLOCATE.
478 0569 4 |

479 0570 4 LIB\$\$_GL_VMINUSE = .LIB\$\$_GL_VMINUSE + .MEMLIMITS [1] ;

480 0571 4 LIB\$\$_GL_FREVM_C = .LIB\$\$_GL_FREVM_C - 1 ;

481 0572 4 END ; ! Dump space in our pool of avail. space

482 0573 4 END ! Safe to proceed

483 0574 4 ELSE

484 0575 4 BEGIN ! Space disappeared between 1st and 2nd look

485 0576 4 ! Renable ast's if they were enabled.

486 0577 4 IF (.AST_STATUS EQL SS\$_WASSET) THEN \$SETAST (ENBFLG = 1) ;

487 0578 4 END ; ! Space disappeared between 1st and 2nd look


```
484 0575 3      END ;      ! There was space in AST-level
485 0576 3
486 0577 3      IF (NOT .GOT_SPACE)      ! If code above failed to produce more
487 0578 3      THEN                  ! space
488 0579 3
489 0580 4      BEGIN      ! do $EXPREG
490 0581 4
491 0582 4      ! At this point we have reached the end of the free
492 0583 4      ! memory list without finding a block of required size and no more can
493 0584 4      ! be liberated from the AST-level queue.
494 0585 4      ! Thus, we expand the address space and attempt to
495 0586 4      ! allocate from additional virtual memory.
496 0587 4      ! If we only get partial allocation, use what we can get.
497 0588 4      ! MEMLIMITS[0] is the first virtual address assigned,
498 0589 4      ! and MEMLIMITS[1] is the highest virtual address in last page assigned.
499 0590 4      ! Both are -1 if nothing was able to be assigned.
500 0591 4      -
501 0592 4      $EXPREG (PAGCNT = (IF .SIZE LSSU K_EXPAND_SIZE*512 THEN K_EXPAND_SIZE
502 0593 4      ELSE (.SIZE/512)+1),
503 0594 4      RETADR = MEMLIMITS);
504 0595 4
505 0596 5      IF (.MEMLIMITS [0] LSS 0)
506 0597 4      THEN                  ! Unsuccessfully expanded program region
507 0598 4      RETURN (LIB$_INSVIRMEM);
508 0599 4
509 0600 4      !
510 0601 4      ! Now disable ASTs and update minimum and maximum addresses ever allocated.
511 0602 4      -
512 0603 4      AST_STATUS = $SETAST (ENBFLG = 0);
513 0604 4
514 0605 4      IF ((.MEMLIMITS [0] LSSA .MIN_ADDRESS) OR (.MIN_ADDRESS EQL 0)) THEN MIN_ADDRESS = .MEMLIMITS [0];
515 0606 4
516 0607 4      IF ((.MEMLIMITS [1] GTRA .MAX_ADDRESS) OR (.MAX_ADDRESS EQL 0)) THEN MAX_ADDRESS = .MEMLIMITS [1] +
517 0608 4
518 0609 4      IF (.AST_STATUS EQL SSS_WASSET) THEN $SETAST (ENBFLG = 1);
519 0610 4
520 0611 4      !
521 0612 4      ! Deallocate the space acquired, thus putting it in the free list.
522 0613 4      ! Don't disturb the statistics cells.
523 0614 4      -
524 0615 4
525 0616 5      IF ( NOT DEALLOCATE ((.MEMLIMITS [1] - .MEMLIMITS [0]) + 1, .MEMLIMITS [0], LASTBLOCK [0]))
526 0617 4      THEN
527 0618 4      RETURN (LIB$_FATERRLIB);      ! should never happen
528 0619 4
529 0620 4      LIB$$GL_VMINUSE = .LIB$$GL_VMINUSE + (.MEMLIMITS [1] - .MEMLIMITS [0]) + 1;
530 0621 4      LIB$$GL_FREVM_C = .LIB$$GL_FREVM_C - 1;
531 0622 4      END;      ! do $EXPREG
532 0623 4
533 0624 4      ! Now we loop back to search the free list again
534 0625 4      -
535 0626 4      END;      ! Of WHILE -1 loop
536 0627 4
537 0628 4      RETURN (LIB$_FATERRLIB);
538 0629 4      END;      ! of ALLOCATE routine
```

.EXTRN SYS\$SETAST, SYS\$EXPREG

D7FC 00000 ALLOCATE:

			5A	00000000G	00	9E	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10	0404
			59	00000000	EF	9E	00009	MOVAB	SYS\$SETAST, R10	
			5E		08	C2	00010	MOVAB	LIB\$SGL_VMINUSE, R9	
			55	04	AC	D0	00013	SUBL2	#8, SP	
			56	0C	AC	D0	00017	MOVL	SIZE, R5	0479
			53		66	D0	0001B	MOVL	LISTHEAD, LASTBLOCK	0468
					30	13	0001E	MOVL	(LASTBLOCK), NEWBLOCK	0476
			55	04	A3	D1	00020	BEQL	6\$	
					05	12	00024	CMPL	4(NEWBLOCK), R5	0479
			66		63	D0	00026	BNEQ	3\$	
					12	11	00029	MOVL	(NEWBLOCK), (LASTBLOCK)	0482
					1E	1B	0002B	BRB	4\$	0483
			53		55	C1	0002D	BLEQU	5\$	0489
54			64		63	D0	00031	ADDL3	R5, NEWBLOCK, NEXTBLOCK	0497
04	A4	04	A3		55	C3	00034	MOVL	(NEWBLOCK), (NEXTBLOCK)	0498
			66		54	D0	0003A	SUBL3	R5, 4(NEBLOCK), 4(NEXTBLOCK)	0499
		08	BC		53	D0	0003D	MOVL	NEXTBLOCK, (LASTBLOCK)	0500
					A9	D6	00041	MOVL	NEWBLOCK, @ADDRESS	0501
			69		55	C0	00044	INCL	LIB\$SGL_GETVM C	0502
			50		01	D0	00047	ADDL2	R5, LIB\$SGL_VMINUSE	0503
						04	0004A	MOVL	#1, R0	0504
			56		53	D0	0004B	RET		
					CB	11	0004E	MOVL	NEWBLOCK, LASTBLOCK	0507
					57	D4	00050	BRB	2\$	0476
					A9	D5	00052	CLRL	GOT SPACE	0524
					5A	13	00055	TSTL	Q LIST_HEAD+16	0525
					7E	D4	00057	BEQL	1T\$	
			6A		01	FB	00059	CLRL	-(SP)	0532
			58		50	D0	0005C	CALLS	#1, SYS\$SETAST	
			51		A9	D0	0005F	MOVL	R0, AST STATUS	
					42	13	00063	MOVL	Q LIST_HEAD+16, R1	0533
			01		A9	D1	00065	BEQL	10\$	
					12	12	00069	CMPL	NEST_LEVEL, #1	0536
			6E		51	D0	0006B	BNEQ	7\$	
			50		6E	D0	0006E	MOVL	R1, MEMLIMITS	0539
			AE	04	A0	D0	00071	MOVL	MEMLIMITS, R0	0540
		04	A9		61	D0	00076	MOVL	4(R0), MEMLIMITS+4	
		DC	57		01	D0	0007A	MOVL	(R1), Q LIST HEAD+16	0541
			09		58	D1	0007D	MOVL	#1, GOT SPACE	0542
					05	12	00080	CMPL	AST STATUS, #9	0548
					01	DD	00082	BNEQ	8\$	
			6A		01	FB	00084	PUSHL	#1	
			2D		57	E9	00087	CALLS	#1, SYS\$SETAST	
					AC	DD	0008A	BLBC	GOT SPACE, 12\$	0550
					AE	DD	0008D	PUSHL	LISTHEAD	0559
					AE	DD	00090	PUSHL	MEMLIMITS	0558
					03	FB	00093	PUSHL	MEMLIMITS+4	0557
0000V			CF		50	E8	00098	CALLS	#3, DEALLOCATE	
			03		00A2	31	0009B	BLBS	R0, 9\$	
			69		AE	C0	0009E	BRW	21\$	
					A9	D7	000A2	ADDL2	MEMLIMITS+4, LIB\$SGL_VMINUSE	0566
					0A	11	000A5	DECL	LIB\$SGL_FREVM_C	0567
								BRB	11\$	0533

09	58	D1	000A7	108:	CMPL	AST_STATUS, #9	0573			
	05	12	000AA		BNEQ	118				
	01	DD	000AC		PUSHL	#1				
6A	01	FB	000AE		CALLS	#1, SYS\$SETAST				
03	57	E9	000B1	118:	BLBC	GOI_SPACE, 128	0577			
	FF60	31	000B4		BRW	18				
	7E	7C	000B7	128:	CLRQ	-(SP)	0594			
	AE	9F	000B9		PUSHAB	MEMLIMITS				
00010000	8F	55	D1	000BC	CMPL	R5, #65536				
	06	1E	000C3		BGEQU	138				
	7E	80	8F	9A	000C5	MOVZBL	#128, -(SP)			
	OC	11	000C9		BRB	148				
50	55	00000200	8F	C7	000CB	DIVL3	#512, R5, R0			
			50	D6	000D3	INCL	R0			
			50	DD	000D5	PUSHL	R0			
00000000G	00	04	FB	000D7	148:	CALLS	#4, SYS\$EXPREG			
	52	6E	D0	000DE		MOVL	MEMLIMITS, R2	0596		
		08	18	000E1		BGEQ	158			
	50	00000000G	8F	D0	000E3	MOVL	#LIB\$_INSVIRMEM, R0	0598		
			04	000EA		RET				
		7E	D4	000EB	158:	CLRL	-(SP)	0603		
	6A	01	FB	000ED		CALLS	#1, SYS\$SETAST			
	58	50	D0	000F0		MOVL	R0, AST_STATUS			
C4	A9	52	D1	000F3		CMPL	R2, MIN_ADDRESS	0605		
		05	1F	000F7		BLSSU	168			
		C4	A9	D5	000F9	TSTL	MIN_ADDRESS			
		04	12	000FC		BNEQ	178			
	C4	A9	52	D0	000FE	168:	MOVL	R2, MIN_ADDRESS		
	C8	A9	04	AE	D1	00102	178:	CMPL	MEMLIMITS+4, MAX_ADDRESS	0607
			05	1A	00107		BGTRU	188		
		C8	A9	D5	00109		TSTL	MAX_ADDRESS		
			06	12	0010C		BNEQ	198		
C8	A9	04	AE	01	C1	0010E	188:	ADDL3	#1, MEMLIMITS+4, MAX_ADDRESS	
		09	58	D1	00114	198:	CMPL	AST_STATUS, #9	0609	
			05	12	00117		BNEQ	208		
			01	DD	00119		PUSHL	#1		
	6A		01	FB	0011B		CALLS	#1, SYS\$SETAST		
		0044	8F	BB	0011E	208:	PUSHR	#*M<R2,R6>	0616	
52	OC	AE	52	C3	00122		SUBL3	R2, MEMLIMITS+4, R2		
		01	A2	9F	00127		PUSHAB	1(R2)		
0000V	CF	03	FB	0012A		CALLS	#3, DEALLOCATE			
	OE	50	E9	0012F		BLBC	R0, 218			
50	69	52	C1	00132		ADDL3	R2, LIB\$GVL VMINUSE, R0	0620		
	69	01	A0	9E	00136		MOVAB	1(R0), LIB\$GVL VMINUSE		
		FC	A9	D7	0013A		DECL	LIB\$GVL_FREVM_C	0621	
			FED7	31	0013D		BRW	18	0466	
			8F	D0	00140	218:	MOVL	#LIB\$_FATERRLIB, R0	0628	
			04	00147		RET		0629		

; Routine Size: 328 bytes, Routine Base: _LIB\$CODE + 0042

; 539 0630 1

```
542 0631 1 GLOBAL ROUTINE LIB$FREE_VM (
543 0632 1     NUM_BYTES,
544 0633 1     BLK_ADR_ADR
545 0634 1 ) =
546 0635 1
547 0636 1
548 0637 1 ++
549 0638 1 FUNCTIONAL DESCRIPTION:
550 0639 1
551 0640 1     Deallocate n virtually contiguous bytes starting at the
552 0641 1     specified virtual address. The number of bytes actually
553 0642 1     deallocated is rounded up so that the smallest number of whole
554 0643 1     quadwords are de-allocated. Numerous error checks are made to
555 0644 1     make sure that the block being returned is a legitimate free
556 0645 1     area.
557 0646 1
558 0647 1 CALLING SEQUENCE:
559 0648 1     CALL LIB$FREE_VM (NUM_BYTES.rlu.r, BLK_ADR_ADR.ra.r)
560 0649 1
561 0650 1 INPUT PARAMETERS:
562 0651 1
563 0652 1     NUM_BYTES is the address of an unsigned longword integer
564 0653 1     specifying the number of virtually contiguous bytes to
565 0654 1     be deallocated.
566 0655 1
567 0656 1     BLK_ADR_ADR is the address of a longword containing the address
568 0657 1     of the first byte to be deallocated.
569 0658 1
570 0659 1 OUTPUT PARAMETERS:
571 0660 1
572 0661 1     NONE.
573 0662 1
574 0663 1 IMPLICIT INPUTS
575 0664 1
576 0665 1     NONE
577 0666 1
578 0667 1 IMPLICIT OUTPUTS
579 0668 1
580 0669 1     The pages are deallocated by putting them in the list maintained
581 0670 1     for LIB$GET_VM to search before calling $EXPREG.
582 0671 1
583 0672 1 COMPLETION STATUS:
584 0673 1
585 0674 1     $$$ NORMAL indicates normal successful completion.
586 0675 1     LIB$_BADBLOADR indicates BAD BLOCK ADDRESS
587 0676 1
588 0677 1 SIDE EFFECTS:
589 0678 1
590 0679 1     Puts the indicated block back on the the image free storage
591 0680 1     list.
592 0681 1
593 0682 1 --
594 0683 1
595 0684 2 BEGIN
596 0685 2
597 0686 2 LOCAL
598 0687 2     STATUS,                                ! Return status
```



```
599 0688      L_BLK_SIZE;
600 0689
601 0690      +
602 0691      Round up size to be a multiple of quadwords
603 0692
604 0693      L_BLK_SIZE = (..NUM_BYTES + 7) AND ( NOT 7);
605 0694
606 0695      +
607 0696      Perform various checks for the validity of the request.
608 0697
609 0698      IF (((..BLK_ADR_ADR + .L_BLK_SIZE) GTRA .MAX_ADDRESS) OR (..BLK_ADR_ADR LSSA .MIN_ADDRESS))
610 0699      THEN
611 0700          RETURN (LIB$_BADBLOADR);
612 0701
613 0702      +
614 0703      Arg ok, increment re-entrant nest level index and select corresponding
615 0704      nest level queue header. Usually this is level 1, since need to be
616 0705      called at AST level while in LIB$GET_VM or LIB$FREE_VM at non-AST
617 0706      level.
618 0707
619 0708      NEST_LEVEL = .NEST_LEVEL + 1;
620 0709
621 0710      IF .NEST_LEVEL GTRU K_MAX_NEST_LEV
622 0711      THEN
623 0712          BEGIN ! Too deep
624 0713              NEST_LEVEL = .NEST_LEVEL - 1;
625 0714              RETURN (LIB$_FATERRLIB);
626 0715          END; ! Too deep
627 0716
628 0717      +
629 0718      Deallocate space by merging into the corresponding queue for this nest level.
630 0719
631 0720      STATUS = DEALLOCATE (.L_BLK_SIZE, ..BLK_ADR_ADR, Q_LIST_HEAD [.NEST_LEVEL*2]);
632 0721
633 0722      +
634 0723      Now count re-entrant nest level back down.
635 0724      Usually this just goes from 1 back to 0.
636 0725
637 0726      NEST_LEVEL = .NEST_LEVEL - 1;
638 0727      RETURN (.STATUS);
        END;
        ! of routine LIB$FREE_VM
```

			0004 00000	.ENTRY	LIB\$FREE VM, Save R2	0631
			EF 9E 00002	MOVAB	NEST_LEVEL, R2	
50	04	BC	07 C1 00009	ADDL3	#7, .NUM_BYTES, R0	0693
51		50	07 CB 0000E	BICL3	#7, R0, C_BLK_SIZE	
50	08	BC	51 C1 00012	ADDL3	L_BLK_SIZE, @BLK_ADR_ADR, R0	0698
	D4	A2	50 D1 00017	CMPL	R0, MAX_ADDRESS	
			07 1A 0001B	BGTRU	1\$	
	D0	A2	08 D1 0001D	CMPL	@BLK_ADR_ADR, MIN_ADDRESS	
			08 1E 00022	BGEQU	2\$	
		50 00000000G	8F D0 00024 1\$:	MOVL	#LIB\$_BADBLOADR, R0	0700
			04 00C2B	RET		
			62 D6 0002C 2\$:	INCL	NEST_LEVEL	0708

LIB\$VM
2-046

B 5
16-Sep-1984 01:20:55
14-Sep-1984 12:39:36

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DISK\$VMSMASTER:[LIBRTL.SRC]LIBVM.B32;1 Page 16
(6)

04	62	D1	0002E	CMPL	NEST_LEVEL, #4	:	0710
	0A	1B	00031	BLEQU	3\$:	
	62	D7	00033	DECL	NEST_LEVEL	:	0713
50	00000000G	8F	D0	00035	MOVL	#LIB\$_FATERRLIB, R0	0714
		04	0003C	RET		:	
50	62	01	78	0003D	3\$: ASHL	#1, NEST_LEVEL, R0	0720
	D8	A240	DF	00041	PUSHAL	Q LIST HEAD[R0]	
	08	BC	DD	00045	PUSHL	@BLK_ADR_ADR	
		51	DD	00048	PUSHL	L BLR SIZE	
0000V	CF	03	FB	0004A	CALLS	#3, DEALLOCATE	
		62	D7	0004F	DECL	NEST_LEVEL	0725
		04	00051	RET		:	0727

: Routine Size: 82 bytes, Routine Base: _LIB\$CODE + 018A

: 639 0728 1

```
641 0729 1 ROUTINE DEALLOCATE (
642 0730 1     SIZE,
643 0731 1     ADDRESS,
644 0732 1     LISTHEAD
645 0733 1 ) =
646 0734 1
647 0735 1 ++
648 0736 1 FUNCTIONAL DESCRIPTION:
649 0737 1
650 0738 1     Deallocate storage onto the given list.
651 0739 1
652 0740 1 INPUT PARAMETERS:
653 0741 1
654 0742 1     SIZE.rl.v      The number of bytes to deallocate. This is
655 0743 1                  always a multiple of 8.
656 0744 1     ADDRESS.ra.r   The address of the block to be deallocated.
657 0745 1     LISTHEAD.ra.v  The beginning of the list of free blocks at this
658 0746 1                  reentrancy level. This list is linked by its
659 0747 1                  first longword.
660 0748 1
661 0749 1 OUTPUT PARAMETERS:
662 0750 1
663 0751 1     NONE
664 0752 1
665 0753 1 IMPLICIT INPUTS:
666 0754 1
667 0755 1     NONE
668 0756 1
669 0757 1 IMPLICIT OUTPUTS:
670 0758 1
671 0759 1     NONE
672 0760 1
673 0761 1 COMPLETION CODES:
674 0762 1
675 0763 1     SSS NORMAL      The deallocation was successful
676 0764 1     LIB$_BADBLADR   The block address/length was bad, since it
677 0765 1                  conflicts with the existing free list.
678 0766 1
679 0767 1 SIDE EFFECTS:
680 0768 1
681 0769 1     NONE
682 0770 1
683 0771 1 --
684 0772 1
685 0773 1 BEGIN
686 0774 1
687 0775 1 LOCAL
688 0776 1     NEWBLOCK : REF VECTOR [2],
689 0777 1     NEXTBLOCK : REF VECTOR [2],
690 0778 1     LASTBLOCK : REF VECTOR [2];
691 0779 1
692 0780 1     LASTBLOCK = .LISTHEAD;
693 0781 1     NEWBLOCK = .ADDRESS;
694 0782 1
695 0783 1 ++
696 0784 1 Follow down the free list until we reach the end, or the place to
697 0785 1 insert this block. The free list is kept sorted so that adjacent
    free areas can be merged together.
```

```
! Internal routine to actually deallocate
! The number of bytes to deallocate
! Base of the area to deallocate
! List to merge this area into
```

```
! Current block pointer
! Next block pointer
! Previous block pointer
```

```
! Previous block initially the listhead
! Current block is to be inserted
```



```
698 0786 2 !-
699 0787 2
700 0788 WHILE ((NEXTBLOCK = .LASTBLOCK [0]) NEQA 0) DO
701 0789 BEGIN
702 0790
703 0791 IF (NEWBLOCK [0] LEQA NEXTBLOCK [0])
704 0792 THEN
705 0793 BEGIN
706 0794
707 0795 !+ This is the position for insertion of the block in the free list.
708 0796 -
709 0797
710 0798 IF ((NEWBLOCK [0] + .SIZE) EQLA NEXTBLOCK [0])
711 0799 THEN
712 0800 BEGIN ! Here we compact with next block
713 0801 NEWBLOCK [0] = .NEXTBLOCK [0];
714 0802 NEWBLOCK [1] = .NEXTBLOCK [1] + .SIZE;
715 0803 END
716 0804 ELSE
717 0805 BEGIN
718 0806
719 0807 !+ If this block overlaps the next free block, we have an error.
720 0808 -
721 0809
722 0810 IF ((NEWBLOCK [0] + .SIZE) GTRA NEXTBLOCK [0]) THEN RETURN (LIB$_BADBLOCK);
723 0811
724 0812 ! BAD BLOCK ADDRESS code
725 0813 NEWBLOCK [0] = NEXTBLOCK [0]; ! else set pointer and size since no
726 0814 NEWBLOCK [1] = .SIZE; ! forward compaction needed
727 0815 END;
728 0816
729 0817 IF (NEWBLOCK [0] EQLA (LASTBLOCK [0] + .LASTBLOCK [1]))
730 0818 THEN
731 0819 BEGIN ! Here we compact with previous
732 0820 LASTBLOCK [0] = .NEWBLOCK [0]; ! block
733 0821 LASTBLOCK [1] = .NEWBLOCK [1] + .LASTBLOCK [1];
734 0822 END
735 0823 ELSE ! No backward compaction but...
736 0824 BEGIN ! must check that block to
737 0825
738 0826 IF (NEWBLOCK [0] LSSA (LASTBLOCK [0] + .LASTBLOCK [1])) ! deallocate is not partially in
739 0827 THEN
740 0828 RETURN (LIB$_BADBLOCK); ! previous hole--failure if so
741 0829
742 0830 LASTBLOCK [0] = NEWBLOCK [0]; ! If ok previous points to new one.
743 0831 END; ! and we are done compacting
744 0832
745 0833 LIB$$_GL_FREVM C = .LIB$$_GL_FREVM C + 1;
746 0834 LIB$$_GL_VMINUSE = .LIB$$_GL_VMINUSE - .SIZE;
747 0835 RETURN (SS$_NORMAL);
748 0836 END
749 0837 ELSE
750 0838 LASTBLOCK = NEXTBLOCK [0]; ! Not there yet so last block is one just tested
751 0839
752 0840 END; ! of WHILE loop
753 0841
754 0842 2 !+
```

```

755 0843 2 ! The block to deallocate is beyond the last hole.
756 0844 2 ! It must not start within that last hole.
757 0845 2
758 0846 2
759 0847 2 IF (NEWBLOCK [0] LSSA (LASTBLOCK [0] + .LASTBLOCK [1]))
760 0848 2 THEN
761 0849 2 RETURN (LIB$_BADBLOCK)
762 0850 2 ELSE
763 0851 2 BEGIN
764 0852 2
765 0853 2 + Check to see if the new block goes right after the last old block.
766 0854 2 ! If it does we can just extend the last old block.
767 0855 2
768 0856 2
769 0857 2 IF (NEWBLOCK [0] EQLA (LASTBLOCK [0] + .LASTBLOCK [1]))
770 0858 2 THEN
771 0859 2 LASTBLOCK [1] = .LASTBLOCK [1] + .SIZE
772 0860 2 ELSE
773 0861 2 +
774 0862 2 ! Otherwise, just put the new block on the end of the free list.
775 0863 2
776 0864 2 BEGIN
777 0865 2 NEWBLOCK [0] = 0;
778 0866 2 NEWBLOCK [1] = .SIZE;
779 0867 2 LASTBLOCK [0] = NEWBLOCK [0];
780 0868 2 END;
781 0869 2
782 0870 2 LIB$$GL_FREVM C = .LIB$$GL_FREVM C + 1;
783 0871 2 LIB$$GL_VMINUSE = .LIB$$GL_VMINUSE - .SIZE;
784 0872 2 RETURN (SS$_NORMAL);
785 0873 2 END;
786 0874 2
787 0875 1 END;

```

! of DEALLOCATE routine

```

                                000C 00000 DEALLOCATE:
                                .WORD
50      0C      AC      D0 00002      MOVL      Save R2,R3
51      08      AC      D0 00006      MOVL      LISTHEAD, LASTBLOCK
53      60      D0 0000A 1$:      MOVL      ADDRESS, NEWBLOCK
                                BEQL      (LASTBLOCK), NEXTBLOCK
                                42 13 0000D      6$
53      51      D1 0000F      CMPL      NEWBLOCK, NEXTBLOCK
                                38 1A 00012      5$
                                04      AC      C1 00014      BGTRU      SIZE, NEWBLOCK, R2
52      51      04      52      D1 00019      CMPL      R2, NEXTBLOCK
                                0C 12 0001C      2$
                                61      63      D0 0001E      BNEQ      (NEXTBLOCK), (NEWBLOCK)
04      A1      04      A3      04      AC      C1 00021      ADDL3     SIZE, 4(NEXTBLOCK), 4(NEWBLOCK)
                                0A 11 00028      3$
                                2F 1A 0002A 2$:      BGTRU      7$
                                53      D0 0002C      MOVL      NEXTBLOCK, (NEWBLOCK)
                                61      04      AC      D0 0002F      MOVL      SIZE, 4(NEWBLOCK)
52      50      04      A0      C1 00034 3$:      ADDL3     4(LASTBLOCK), LASTBLOCK, R2
                                51      D1 00039      CMPL      NEWBLOCK, R2
                                52

```

			0A	12	0003C	BNEQ	4\$		
	04	60	61	D0	0003E	MOVL	(NEWBLOCK), (LASTBLOCK)		0820
		A0	A1	C0	00041	ADDL2	4(NEWBLOCK), 4(LASTBLOCK)		0821
			2E	11	00046	BRB	11\$		0817
			11	1F	00048	BLSSU	7\$		0826
			27	11	0004A	BRB	10\$		0830
		50	53	D0	0004C	MOVL	NEXTBLOCK, LASTBLOCK		0838
			B9	11	0004F	BRB	1\$		0788
52		50	A0	C1	00051	ADDL3	4(LASTBLOCK), LASTBLOCK, R2		0847
		52	51	D1	00056	CMPL	NEWBLOCK, R2		
			08	1E	00059	BGEQU	8\$		
		50	8F	D0	0005B	MOVL	#LIB\$_BADBLOCK, R0		0851
			04	00	00062	RET			
			07	12	00063	BNEQ	9\$		0857
	04	A0	AC	C0	00065	ADDL2	SIZE, 4(LASTBLOCK)		0859
			0A	11	0006A	BRB	11\$		
			61	D4	0006C	CLRL	(NEWBLOCK)		0865
	04	A1	AC	D0	0006E	MOVL	SIZE, 4(NEWBLOCK)		0866
		60	51	D0	00073	MOVL	NEWBLOCK, (LASTBLOCK)		0867
			EF	D6	00076	INCL	LIB\$\$GL_FREVM_C		0870
00000000'			AC	C2	0007C	SUBL2	SIZE, LIB\$\$GL_VMINUSE		0871
		EF	01	D0	00084	MOVL	#1, R0		0872
		50	04	00	00087	RET			0875

; Routine Size: 136 bytes, Routine Base: _LIB\$CODE + 01DC

; 788 0876 1 END
; 789 0877 1
; 790 0878 0 ELUDOM

! of LIB\$VM module

PSECT SUMMARY

Name	Bytes	Attributes
_LIB\$DATA	64	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
_LIB\$CODE	612	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	6	0	581	00:00.8

LIBSYM
2-046

6 5
16-Sep-1984 01:20:55
14-Sep-1984 12:39:36

VAX-11 BLISS-32 V4.0-742
DISK\$VMSMASTER:[LIBRTL.SRC]LIBVM.B32;1 Page 21 (7)

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:LIBVM/OBJ=OBJ\$:LIBVM MSRC\$:LIBVM/UPDATE=(ENHS:LIBVM)

: Size: 612 code + 64 data bytes
: Run Time: 00:10.9
: Elapsed Time: 00:46.0
: Lines/CPU Min: 4850
: Lexemes/CPU-Min: 27939
: Memory Used: 132 pages
: Compilation Complete

0211 AH-BT13A-SE
VAX/VMS V4.0

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